

Side Quests

In this section you'll find the various Side Quests available. These quests are available at the start of Chapter 2 of each Campaign. These quests are optional, but provide helpful rewards for those that complete them. Many of these quests explore events around the county of Isofar happening outside of the main narrative.

The Campaign Books will direct you to this section once they are available. Side Quests are limited to the current Chapter you have progressed in each Campaign. If you're currently in Chapter 2 you may not begin Side Quests limited to Chapter 3 or 4. However, if you progress to a later Chapter in the Campaign you may complete Side Quests from previous Chapters.

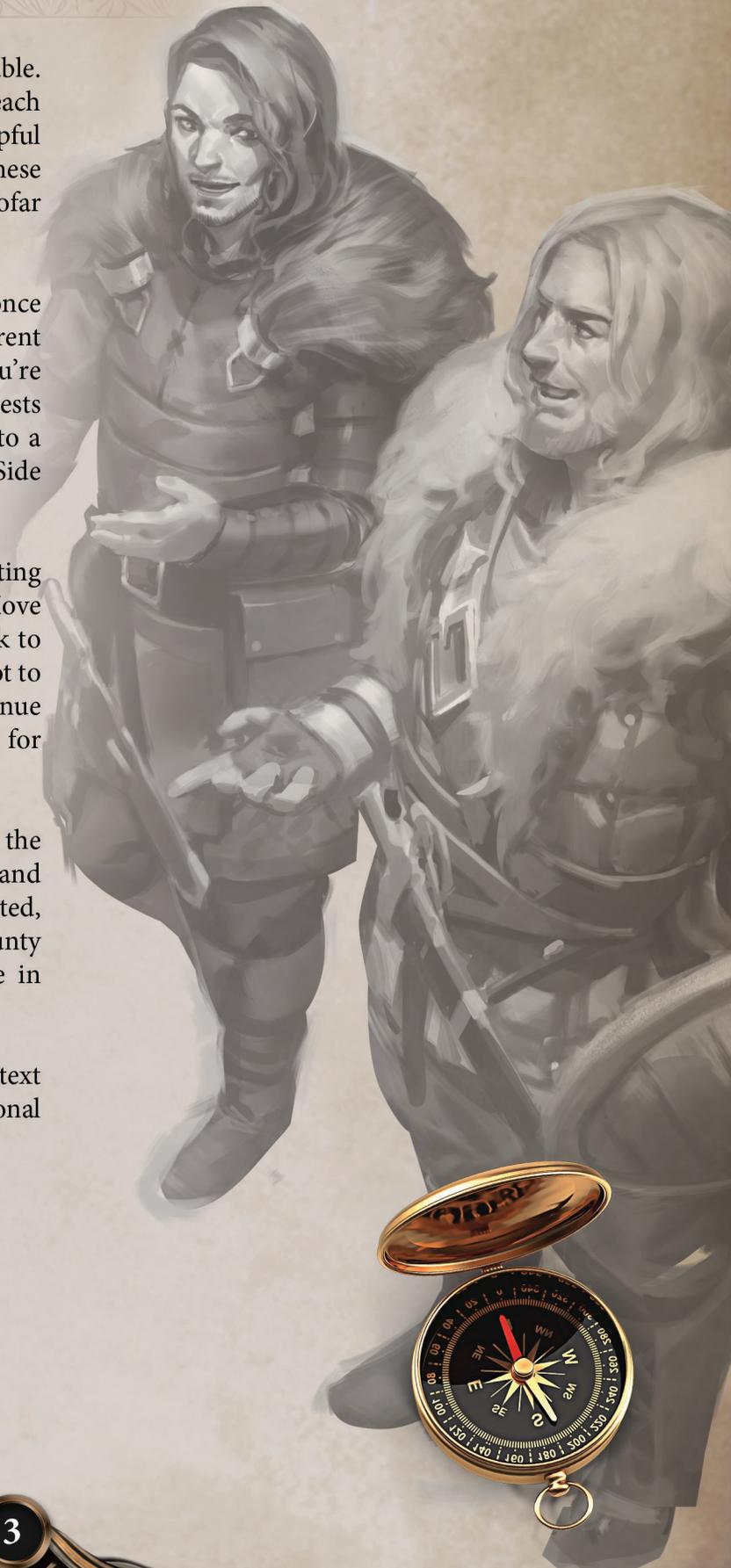
To begin a Side Quest, place a "Scroll Chip" on the starting node listed to mark that the quest has been started. Move the Guards to the Scroll Chip and reference this book to begin the available quest immediately. If you decide not to start the quest at the Scroll Chip location, you continue following the instructions for the exploration phase for that type of node.

Once a Side Quest has been completed, you'll mark the square next to the quest with an "X" using a pencil, and remove the Scroll Chip from the map. Once completed, these quests cannot be repeated. Also note that no Bounty Quest, Caravan Quest, or other Side Quest may be in progress to begin a new Side Quest.

Some Side Quests have multiple parts (scenes). The text will instruct you to move the Scroll Chip to additional locations if required.

Parts

X			



Campaign 1

Side Quests: Chapter 2



Quest Name	Page	Starting Node	Parts			
<u>The Paran Vessel</u>	<u>5-6</u>	<u>Ryba:Docks</u>	<input type="checkbox"/>	<input type="checkbox"/>		
<u>The Haunted Wood</u>	<u>7-9</u>	<u>Vouno: Vrachos Inn</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
<u>Lost and Found</u>	<u>10-13</u>	<u>Strofa: Sdelka Square</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Side Quests: Chapter 3

<u>The Missing Cargo</u>	<u>14-15</u>	<u>Ryba:Fish Market</u>	<input type="checkbox"/>	<input type="checkbox"/>		
<u>A Friend in Need</u>	<u>16-18</u>	<u>Node 17</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
<u>The Wayward Son</u>	<u>19-22</u>	<u>Mir: Market Square</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Side Quests: Chapter 4

<u>Stone in the Lake</u>	<u>23-24</u>	<u>Strofa: The Volkrok</u>	<input type="checkbox"/>	<input type="checkbox"/>		
<u>A Strange Trail</u>	<u>25-26</u>	<u>Node 10</u>	<input type="checkbox"/>	<input type="checkbox"/>		
<u>Healer of the North</u>	<u>27-30</u>	<u>Node 17</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	



Campaign 2

Side Quests: Chapter 2



Quest Name	Page	Starting Node	Parts
<u>The Bridge</u>	<u>32</u>	<u>Node 53</u>	<input type="checkbox"/>
<u>The Book Collector</u>	<u>33</u>	<u>Ryba: Fish Market</u>	<input type="checkbox"/>
<u>An Artist Scored</u>	<u>34-36</u>	<u>Node 44</u>	<input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/>

Side Quests: Chapter 3

<u>The Instrument Maker</u>	<u>37-41</u>	<u>Mir: Market Square</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>What's Yours is Mine</u>	<u>42</u>	<u>Node 34</u>	<input type="checkbox"/>				
<u>In the Path of Destruction</u>	<u>43-44</u>	<u>Node 58</u>	<input type="checkbox"/>	<input type="checkbox"/>			

Side Quests: Chapter 4

<u>The Eavesdropper</u>	<u>45-48</u>	<u>Ryba: Tradewinds</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>The Bug Collector</u>	<u>49-52</u>	<u>Node 103</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>By the Light of the Stars</u>	<u>53-56</u>	<u>Node 62</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	



Campaign 3

Side Quests: Chapter 2



Quest Name	Page	Starting Node	Parts		
<u>The Red Door</u>	<u>58-60</u>	<u>Razdor: Slums</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>The Pickpocket</u>	<u>61-62</u>	<u>Strofa: Sdelka Square</u>	<input type="checkbox"/>		
<u>The Orphanage</u>	<u>63-64</u>	<u>Ryba: Warehouse District</u>	<input type="checkbox"/>	<input type="checkbox"/>	

Side Quests: Chapter 3

<u>Shadow Self</u>	<u>65-66</u>	<u>Razdor: Market</u>	<input type="checkbox"/>	<input type="checkbox"/>	
<u>The Absent Groom</u>	<u>67-68</u>	<u>Vouno: Town Square</u>	<input type="checkbox"/>	<input type="checkbox"/>	
<u>The Bear</u>	<u>69-70</u>	<u>Node 14</u>	<input type="checkbox"/>		

Side Quests: Chapter 4

<u>Something Out of Place</u>	<u>71-75</u>	<u>Node 3</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>The Muddy Footprint</u>	<u>76-78</u>	<u>Node 31</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		
<u>The Shattered Barn</u>	<u>79</u>	<u>Node 85</u>	<input type="checkbox"/>				



Campaign 4

Side Quests: Chapter 2



Quest Name	Page	Starting Node	Parts			
<u>An Old Friend</u>	<u>81-86</u>	Razdor: <u>Waterfall District</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	
<u>The Gardener</u>	<u>87-90</u>	Ryba: <u>Blacksmith</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>A Father's Approval</u>	<u>91-92</u>	<u>Node 61</u>	<input type="checkbox"/>	<input type="checkbox"/>		

Side Quests: Chapter 3

<u>The Vision</u>	<u>93-97</u>	<u>Node 57</u>	<input type="checkbox"/>	<input type="checkbox"/>		
<u>A Father's Legacy</u>	<u>98-101</u>	Ryba: <u>Fish Market</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<u>The Trophy Hunter</u>	<u>102-105</u>	Razdor: <u>Market</u>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Side Quests: Chapter 4

<u>The Cemetery</u>	<u>106</u>	<u>Node 14</u>	<input type="checkbox"/>			
<u>The Feud</u>	<u>107-109</u>	Ryba: <u>Tradewinds</u>	<input type="checkbox"/>			
<u>Secret Lessons</u>	<u>110-111</u>	<u>Node 18</u>	<input type="checkbox"/>	<input type="checkbox"/>		

