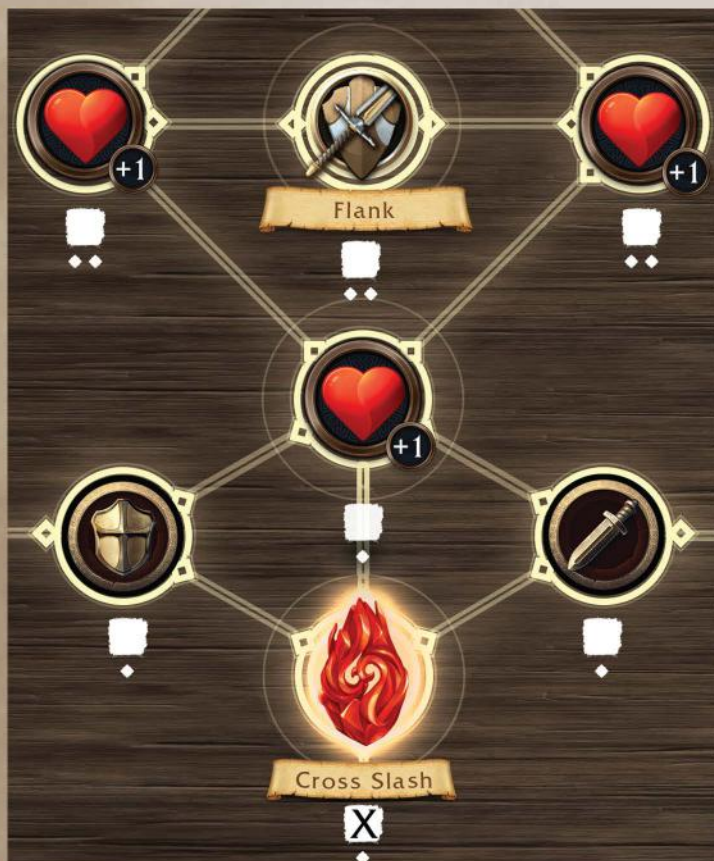# Skill Tree Index

Skill Trees
See pages 39-40 in the Rulebook for "Skill Trees".

In this section you'll unlock new bonuses and abilities for the Guards.

Each Skill Tree has nodes that are connected to each other. You can only unlock nodes that are connected above or orthogonally adjacent to upgrades you have already unlocked on the Skill Trees. When starting each Campaign, the Guards have their first node unlocked by default. In the image below you can see "Cross Slash" that is unlocked for Grigory at the start of Campaign 1 which is marked by an "X". Each time you unlock a node on the Skill Tree you'll mark the box with an "X".

From there you may unlock any of the three connected nodes. To the left is a single black shield chip. Directly above is a stat increase of + 1 HP, and to the right is a single black sword chip. Keep in mind that you're not locked to a certain path, and you may progress in any direction provided you have the necessary Lux Essence to unlock the node.

Under each node you'll see the box and one to four dots. The dots indicate the Chapter requirement needed to unlock that node. You can always unlock nodes from previous Chapters if you don't unlock all of them in a particular Chapter.

In the bottom left corner of each Skill Tree is a "Key" that shows the required Lux Essence needed to unlock a node from each Chapter. Once a node is unlocked, you'll mark the box next to the node with an "X" and you'll then subtract that amount of Lux Essence from the "Lux Dual Dial" for the Guards. Note that the Lux Essence supply is a pool of experience used by both Guards.

Once a node has been unlocked the Guard immediately gains the bonus listed. The process for unlocking nodes on the Skill Trees can only be done during the exploration phase.

Shield Bash

Voice of the King

Hold The Line

Dash

Focused Stance

Aid Provisions

Meditate

Adjust Stance

Flank

Cross Slash

X

Guard

X

Feint

X

Advance

X

Wall of Shields

Fiery Essence

Blessing of Telios

Unstable Tonic

Perfect Love

Purification

Blessing of the Wind

Freezing Brew

Combine

Azure Solution

Reinforcement

Key:

Chapter 1
10 LUX

Chapter 2
25 LUX

Chapter 3
40 LUX

Chapter 4
75 LUX

Crimson Tonic

Cerulean Elixir

Golden Potion

Grace Notes

Dehydrate

Ruin Song

Regen Response

Cadence

Duet

Field Notes

Shofar Blast

Flame Within

Respite

Harmonize

X

Soothing Melody
X

Protective Hymn
X

Find Favor
X

Breaking Point

Protector

Frost Shield

Redirect

Refinement

Velocity

Pinpoint Strike

Whirling Slash

Flash of Lightning

Culling Blades

Intensity

Downward Slash